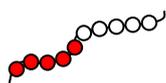
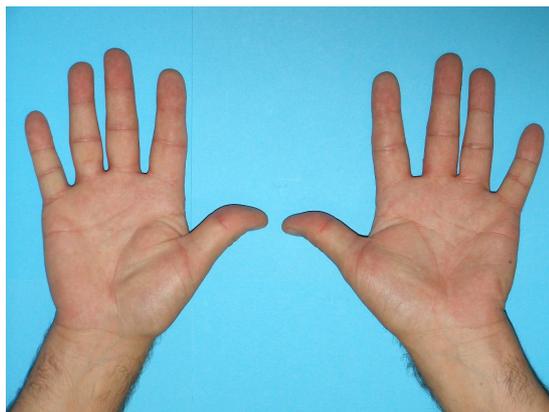


KWARTETSPEL GETALBEELDEN

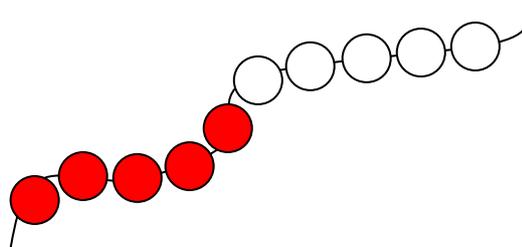
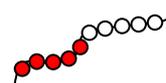
Kerdoel	Deze activiteit levert een bijdrage aan de kerndoelen: 1 De leerlingen leren hoeveelheidbegrippen begrijpen en herkennen 2 De leerlingen leren rekenhandelingen uitvoeren voor het functioneren in dagelijkse situaties
Leerstofonderdeel	Kerdoel 1.2, niveau 4 en 5 Kerdoel 2.3, niveau 4
Doel	<ul style="list-style-type: none">- getalbeelden tot en met 6 (dobbelsteen) herkennen en benoemen- getalbeelden tot en met 10 herkennen en benoemen- getalsymbolen tot en met 10 koppelen aan hoeveelheden en andersom- de getalsymbolen tot en met 10 herkennen en benoemen
Materiaal	kwartetkaarten op dikker papier geprint, losgeknipt en eventueel geplastificeerd
Differentiatie	Het spel wordt gemakkelijker als u alleen de kaarten 1 tot en met 5 of 6 geeft.
Variatie	Met het kwartetspel kunnen ook andere spellen gedaan worden: <ul style="list-style-type: none">- op volgorde leggen (van klein naar groot en andersom)- rangtelwoorden oefenen- memory



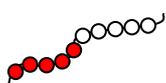
10



10



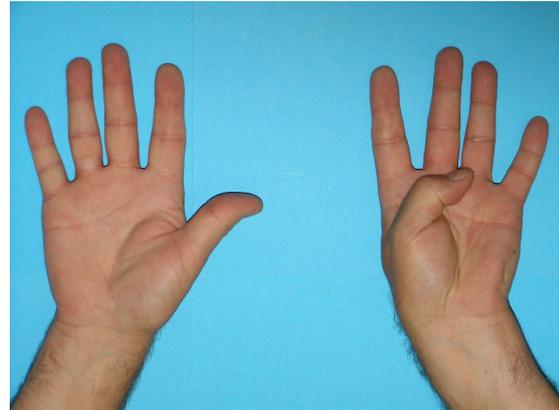
10



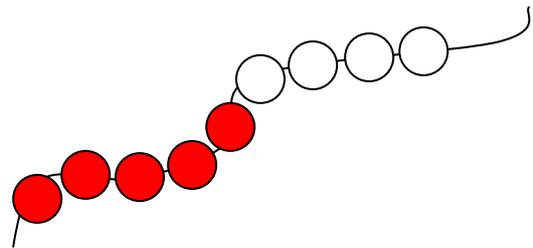
10



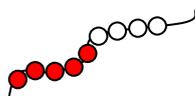
9



9



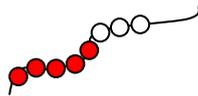
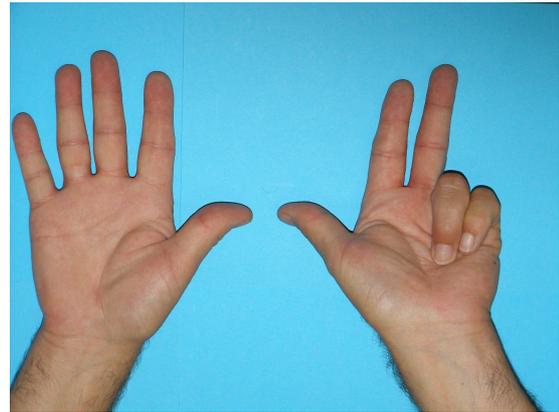
9



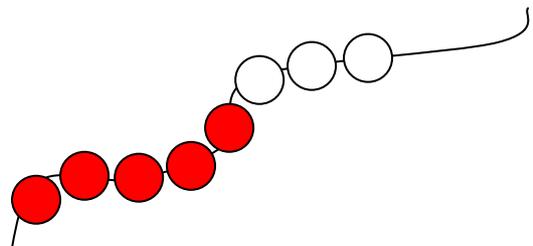
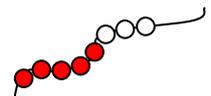
9



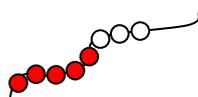
8



8



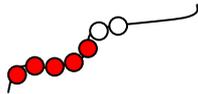
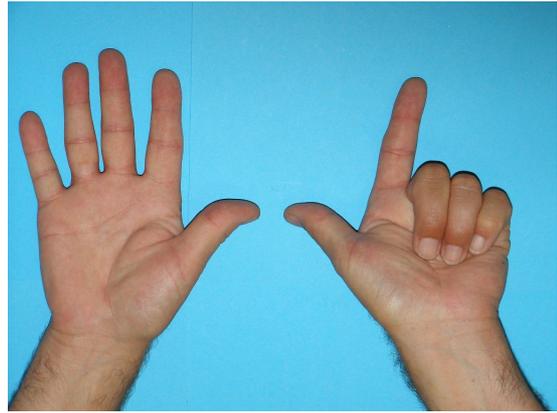
8



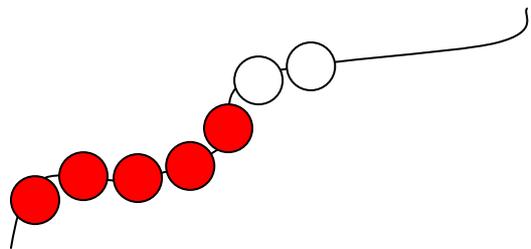
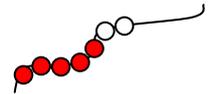
8



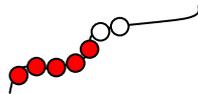
7



7



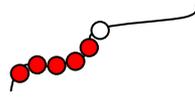
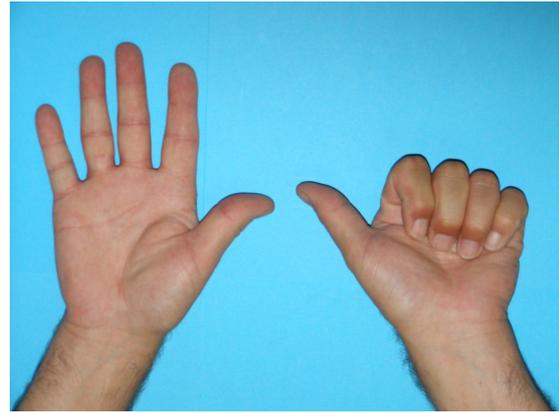
7



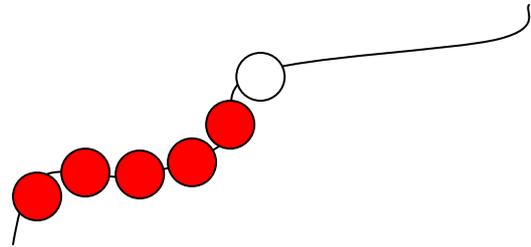
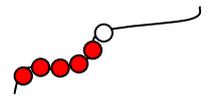
7



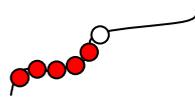
6



6



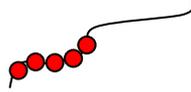
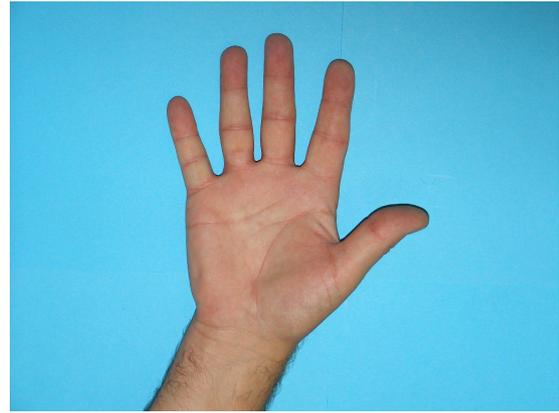
6



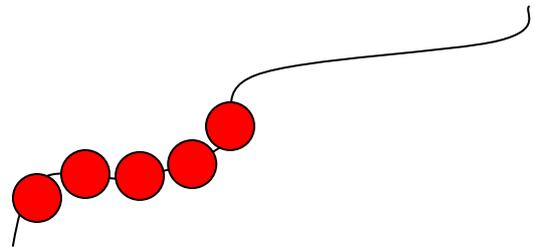
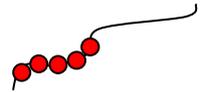
6



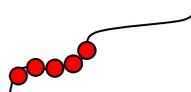
5



5



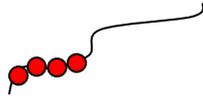
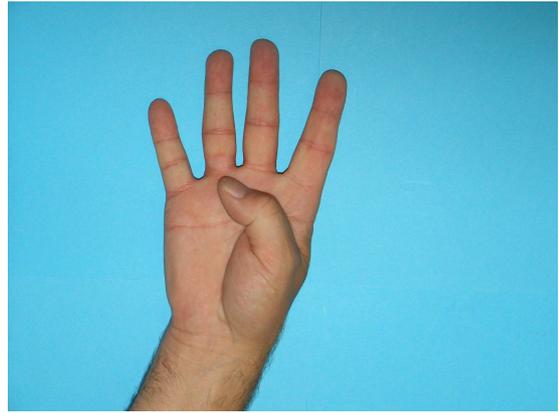
5



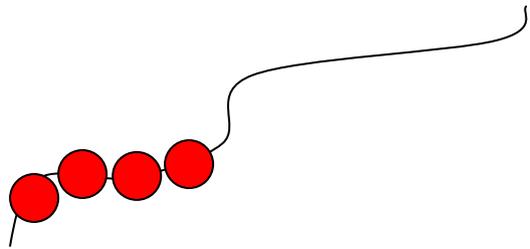
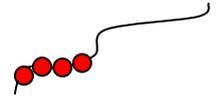
5



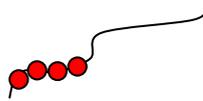
4



4



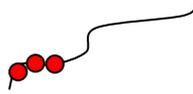
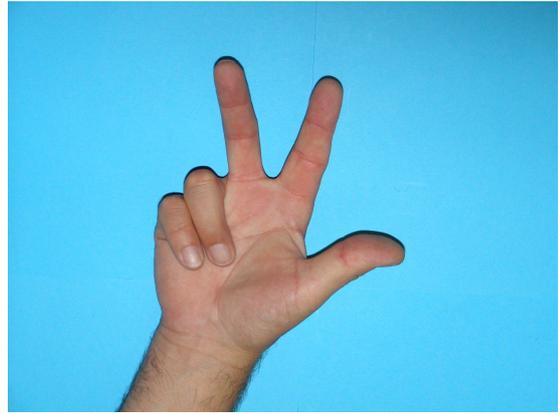
4



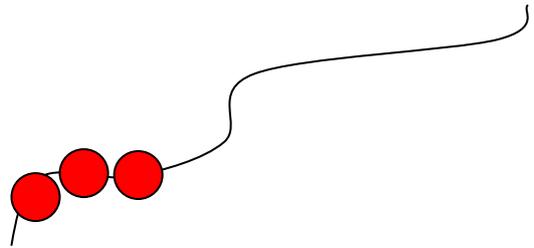
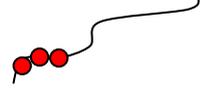
4



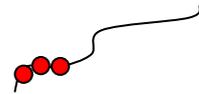
3



3



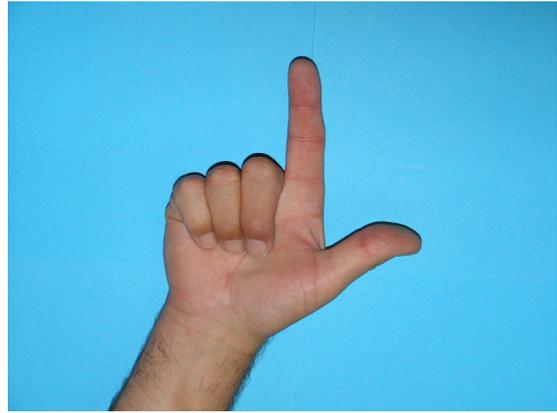
3



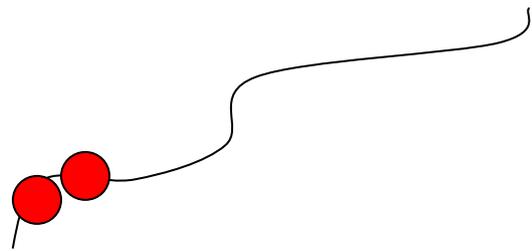
3



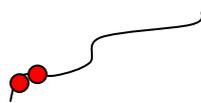
2



2



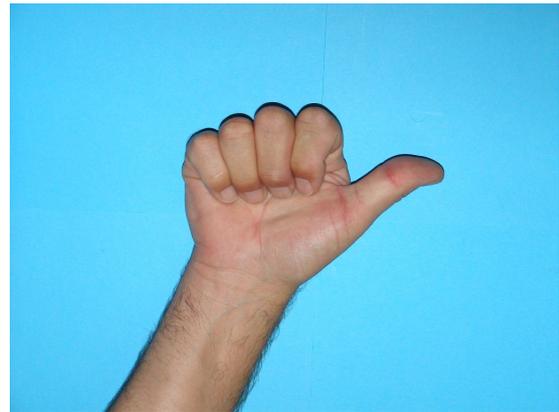
2



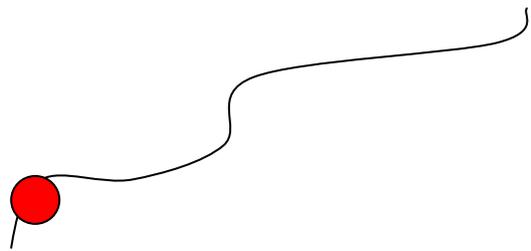
2



1



1



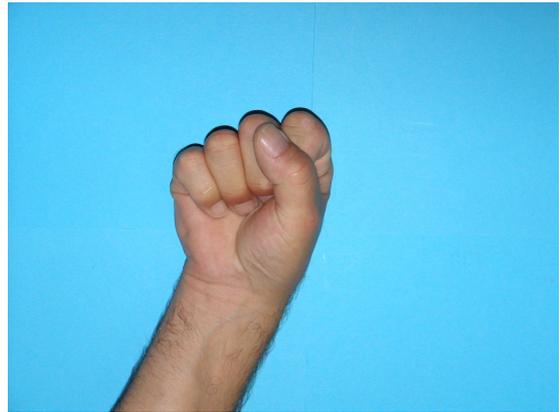
1



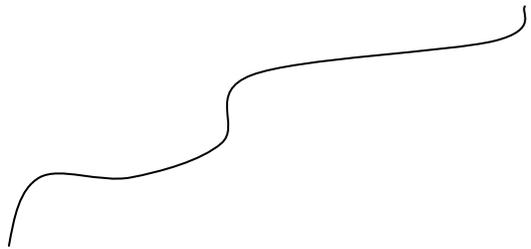
1



0



0



0



0

